

# Lecture 6

## Stability

### Introduction

*Stability* is an essential property of a practical digital system. An unstable system will (almost always) “blow up” and become useless (or worse). We experimented with this in Project 1 when we implemented an IIR notch filter. We saw that small changes in one parameter caused it change from a useful system to a noise source. Here we want to learn how we can ensure that any filters we design are stable.

### BIBO stability

A useful way to define stability for a discrete system is to require that a *bounded input* always produces a *bounded output*. This is called *bounded-input, bounded-output (BIBO) stability*. Henceforth we will refer to this as simply “stability.” It follows that a system is *unstable* if there exists a bounded input that produces an unbounded output, that is, the output “blows up” for some bounded input.

Formally, if a system is described by the transformation

$$y(n) = T\{x(n)\} \quad (1)$$

then it is BIBO stable if and only if for any bounded input

$$|x(n)| \leq M_x < \infty \quad (2)$$

the output is bounded

$$|y(n)| < M_y < \infty \quad (3)$$

where  $M_x, M_y$  are finite positive numbers.

### LTI system stability

Any LTI system can be described by a convolution

$$y(n) = \sum_{k=-\infty}^{\infty} h(k)x(n-k) \quad (4)$$

If  $|x(n)| \leq M_x < \infty$  then

$$|y(n)| \leq \sum_{k=-\infty}^{\infty} |h(k)||x(n-k)| \leq M_x \sum_{k=-\infty}^{\infty} |h(k)|$$

and  $|y(n)| < M_y < \infty$  if

$$\sum_{k=-\infty}^{\infty} |h(k)| < \infty \quad (5)$$

This is a *sufficient* condition for stability. We also want to show that it is a *necessary* condition. Suppose (5) is not true, so

$$\sum_{k=-\infty}^{\infty} |h(k)| = \infty \quad (6)$$

The signal defined as

$$x(-k) = \begin{cases} 1, & h(k) > 0 \\ -1, & h(k) < 0 \\ 0, & h(k) = 0 \end{cases}$$

is bounded,  $|x(n)| \leq 1$ , and

$$y(0) = \sum_{k=-\infty}^{\infty} h(k)x(-k) = \sum_{k=-\infty}^{\infty} |h(k)| = \infty \quad (7)$$

The output is not bounded and the system is unstable. So, we see that (5) is also a necessary condition for stability. Therefore, a linear time-invariant system is stable (in the BIBO sense) if and only if its impulse response is *absolutely summable* (condition (5)).

## FIR filter stability

An FIR filter has the form

$$y(n) = \sum_{k=0}^M b_k x(n-k) \quad (8)$$

with transfer function

$$H(z) = b_0 + b_1 z^{-1} + b_2 z^{-2} + \dots + b_M z^{-M} \quad (9)$$

The impulse response is

$$h(n) = b_n \quad (10)$$

and condition (5) is

$$\sum_{k=0}^M |b_k| < \infty \quad (11)$$

FIR filters are *manifestly stable*, except for the obvious, and uninteresting case where one or more of the coefficients is infinite. Stability is not an issue for FIR filters.

## IIR filter stability

An IIR filter has the form

$$y(n) = \sum_{k=0}^M b_k x(n-k) - \sum_{k=1}^N a_k y(n-k) \quad (12)$$

with transfer function

$$H(z) = \frac{b_0 + b_1 z^{-1} + b_2 z^{-2} + \dots + b_M z^{-M}}{1 + a_1 z^{-1} + a_2 z^{-2} + \dots + a_N z^{-N}} \quad (13)$$

It's easy to find an unstable IIR filter. For example

$$y(n) = x(n) + 2y(n-1) \quad (14)$$

The bounded input  $x(n) = \delta(n)$  produces the unbounded output  $y(n) = 2^n u_s(n)$ . In contrast with FIR filters, for IIR filters stability is an important issue to consider.

**Exercise 1:** Show that system (14) with input  $x(n) = \delta(n)$  produces output  $y(n) = 2^n u_s(n)$  (assume  $y(n) = 0$  for all  $n < 0$ ).

If a causal system's transfer function (13) has only simple poles,  $p_i$ , then we know that the impulse response has the form

$$h(n) = \sum_i A_i p_i^n u_s(n) \quad (15)$$

If all poles satisfy  $|p_i| < 1$  then  $h(n)$  will exponentially decay as  $n \rightarrow \infty$  and (5) will be satisfied. If any pole has  $|p_i| \geq 1$  then (5) will not be satisfied, and the system will be unstable.

For multiple poles the response will have terms of the form  $n p_i^n, n^2 p_i^n$  and so on. It is still true that if  $|p_i| < 1$  these term will decay sufficient fast as  $n \rightarrow \infty$  so that (5) will be satisfied. Therefore:

*A causal system with transfer function  $H(z)$  is BIBO stable if and only if all poles of  $H(z)$  fall inside the unit circle  $|z|=1$ , that is,  $|p_i| < 1$  for all poles.*

### IIR notch filter

In Project 1 we observed that the notch filter

$$H(e^{j\omega}) = \frac{1 - 2\cos(\omega_b)z^{-1} + z^{-2}}{1 - 2r\cos(\omega_b)z^{-1} + r^2z^{-2}} \quad (16)$$

is unstable for  $r \geq 1$ . Let's examine this in light of our BIBO stability condition. Multiplying numerator and denominator by  $z^2$ , the poles of  $H$  are the solutions of the quadratic equation

$$z^2 - 2r\cos(\omega_b)z + r^2 = 0 \quad (17)$$

These solutions are

$$p = r\cos(\omega_b) \pm \sqrt{r^2\cos^2(\omega_b) - r^2} = r[\cos(\omega_b) \pm j\sqrt{1 - \cos^2(\omega_b)}] \quad (18)$$

Since  $|p|=r$  the stability condition reduces to  $r < 1$ .

### Can “problem” poles be canceled?

Suppose a system with transfer function  $H_1(z)$  is unstable due to a simple pole  $p_1$  with  $|p_1| \geq 1$ . Let a second system have transfer function  $H_2(z)$  with a zero at  $z = p_1$ , that is,  $H_2(p_1) = 0$ . Suppose we cascade these systems (Fig. 1) to obtain a transfer function  $H(z) = H_1(z)H_2(z)$ . In principle the zero of  $H_2(z)$  will cancel the problem pole of  $H_1(z)$  and the cascaded system transfer function  $H(z)$  will be stable. This is true in theory, but problematic in practice.

First of all, even if the cancellation is ideal, the output of the first system, call it  $v(t)$ , will still “blow up” only to be reduced to a finite level by the second system. No real system, analog or

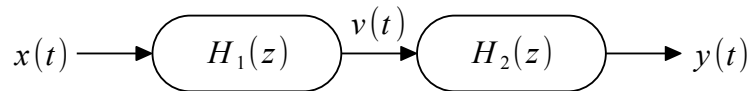


Fig. 1: Cascading two filters in an attempt to cancel a problematic pole in one of them.

digital, can properly represent an arbitrarily large signal. Therefore, the cascaded system will ultimately fail.

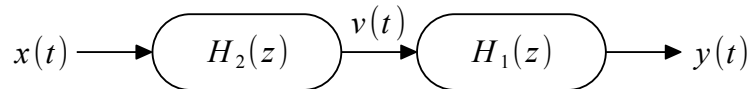


Fig. 2: Cascade with order of filters reversed.

Reversing the order of the filters would, in principle, solve this problem. Ideally, the components in  $x(t)$  that could excite the problem pole of  $H_1(z)$  will be zeroed out by  $H_2(z)$  and not be present in  $v(t)$ . To actually achieve this in practice requires *perfect* cancellation. However, our filters are implemented with finite precision, and perfect cancellation is generally not possible.

The following Scilab code applies input  $x(n) = \delta(n)$  to a filter with transfer function

$$1 - (1.1 - 10^{-9})z^{-1}$$

to produce output  $v(n)$ , and then applies that as input to a filter with transfer function

$$\frac{1}{1 - 1.1z^{-1}}$$

```

Ns = 220;
x = zeros(1, Ns);
x(1) = 1; //x is the delta function
b = [1, -1.1+1e-9];
a = [1];
v = filter(b, a, x);
b = [1];
a = [1, -1.1];
y = filter(b, a, v);
plot(y, 'r.');
```

The total system transfer function is

$$H(z) = \frac{1 - (1.1 - 10^{-9})z^{-1}}{1 - 1.1z^{-1}}$$

which is *almost* 1 for any value of  $z$ , but not exactly. The impulse response is shown in Fig. 3. Ideally this would be  $y(n) = \delta(n)$  but we see that eventually  $y(n)$  starts to blow up exponentially.

This same effect can arise due to round-off error when filter coefficients are represented with finite precision in a DSP processor.

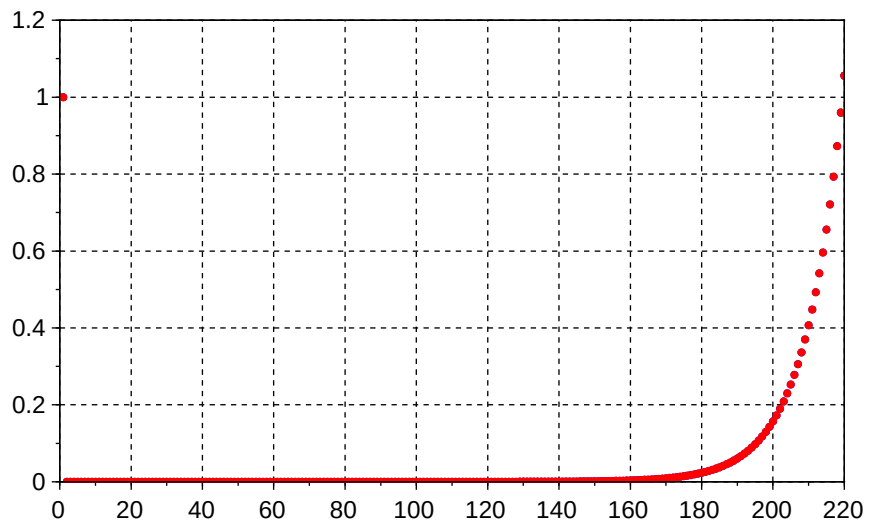


Fig. 3: Impulse response of system described by above Scilab code.